



OTAGO HOCKEY SUMMER 6 A-SIDE SOCIAL HOCKEY LEAGUE 2022

RULES AND CONDITIONS

1. FEES:

- 1.1. Competition Fee of \$200.00 for Thursday. We recommend dividing this number by your players and collecting this at the start of the season to avoid chasing team members for money all season. All contacts on the registration form will be responsible for all debts incurred.
- 1.2. All fees are to be paid by the due date on the invoice. Any invoices not paid for by this date will be referred to a debt collection agency and teams will also bear the additional costs incurred by having to take such actions. Otago Hockey can also make players unfinancial for other competitions played until all fees are paid.

2. COMPETITION DATES & VENUE:

- 2.1. The Open/ Secondary School competition will start Thursday 27th October and run through until Thursday 24th November 2022. Another competition will restart in early February 2023.
- 2.2. All games played at the McMillan Hockey Centre (Harbour Terrace).

3. GAME TIMES

- 3.1. The earliest game will start at 4.45pm (depending on entry numbers). The latest any game will finish will be 9:00pm.
- 3.2. Games will consist of two 20-minute halves with a 5-minute break in between.

4. PLAYERS:

- 4.1. Only 6 players on the pitch at any one time. You can have as many subs as you wish.

5. COMPETITION STRUCTURE:

- 5.1. This will be confirmed once entries have been received and is strictly a first in, first served basis due to restricted turf availability.
- 5.2. Points System: 3 for a win, 1 for a draw and 0 for a loss. Goal difference (goals for minus goals against) will be used to determine placings where teams are on equal points)
- 5.3. Defaults- teams must give Otago Hockey 24 hours' notice. Defaulting teams will be deemed to have lost the match 3-0 and the points will be awarded to the opposition. The defaulting team are still required to pay their match fee.
- 5.4. Finals will be played to conclude the competition and find the winners. The winner of each grade will get a \$50 bar tab for the McMillan Hockey turf bar.

6. DRAWS & RESULTS:

- 6.1. Draws will be displayed on the noticeboard at McMillan Hockey Centre and displayed on website www.oha.org.nz
- 6.2. Point's tables will be displayed on our website www.oha.org.nz at the end of each round.

7. PLAYING GEAR:

- 7.1. Each team member **MUST** wear the same colour top.
- 7.2. Each team member **MUST** wear a mouthguard. Shin pads are recommended.

8. PLAYER CONDUCT:

- 8.1. All players to play the game within the rules and in a fair manner. The umpire has the right to issue cards as per FIH ruling and send individual/s to the side for a cool down period if deemed necessary (*for example: a green card means for a 2-minute period your team would be playing with 5 people*). If the same player/s comes back on and keeps infringing in a manner that doesn't fit the intent of the game, they will be red carded, and the team plays with reduced numbers until the finish of the game.

9. RULES:

- 9.1. The major consideration for umpires is attention to SAFETY. Summer hockey is a social sports competition and there will always be a diverse mix of age, gender, ability and experience. Umpiring decisions should always reflect this.
- 9.2. The obstruction rule should be enforced as per the Rules of Hockey. Consideration must be given to those unfamiliar with the rules.
- 9.3. The ruling regarding the use of feet should be interpreted as written in the Rules of Hockey. The use of **ADVANTAGE** should be applied whenever possible.
- 9.4. There shall be no deliberate lifting of the hockey ball with the exception of 3D skills below knee height being permitted. Overheads are not permitted. Raised shots at goal must be below backboard height unless the opposition is fielding a fully equipped goalie in which case the shot may be raised higher than backboard height. However, safety is paramount; no shot above backboard height will be permitted if it is deemed to be dangerous to **ANY** field player. Deflections that cross the goal-line above the height of the backboard are permitted only if the umpire is satisfied that it is not dangerous. Danger is ruled at umpire's discretion.
- 9.5. The ball **MUST** travel along the ground by all players. Upright hits are only permitted if, in the action of the hit (backswing or follow-through), the stick doesn't go above waist height or done in a dangerous manner within close proximity to other players. Danger is ruled at umpire's discretion. Tomahawks are not permitted.
- 9.6. The ball may be rebounded off the field divider.
- 9.7. Goals can only be scored as determined in the Rules of Hockey. The ball must be touched by an attacker inside the circle.
- 9.8. Penalty corners will be played regardless of inclusion of goalkeeper. The danger rule will apply to shot at goal.
- 9.9. There will be **NO** penalty strokes.
- 9.10. All infringements normally penalised by the awarding of a penalty stroke **may** also include temporary suspension of offender.
- 9.11. Whenever the ball is played over the back line either by a member of the attacking team or **unintentionally** by a member of the defending team then the game shall restart with a pass from the top of the circle by the opposing team.
- 9.12. If the ball is played over the back line **intentionally** by the defending team then a penalty corner will be awarded.
- 9.13. The ball can only be played with the flat side of the hockey stick as determined in the Rules of Hockey.
- 9.14. The game will begin with a pass from the centre of the field.
- 9.15. The start of the game and the finish of the game will be controlled by the Umpire. The game will be stopped for injury, but the time **WILL NOT** be stopped.
- 9.16. Dangerous or overly physical play will not be allowed.
- 9.17. This is a social sport and should be played as such. There will hopefully be no requirement to remove players from the field, but that course of action will always remain the option available to an umpire. Abuse of officials **WILL NOT** be tolerated.
- 9.18. There will be one umpire appointed to each game.
- 9.19. Safety equipment such as mouth guards are compulsory and shin pads are highly recommended.
- 9.20. Teams shall be made up of six players per side. Rolling substitutions are permitted.
- 9.21. Goalies are only permitted when they wear suitable safety equipment as described in the Rules of Hockey. There is no kicking fullback.
- 9.22. Teams will be required to wear the same colour uniforms and must wear closed toe footwear to play.
- 9.23. The game is won by the team who has scored the most goals at the conclusion of the game. In the event of both teams having scored the same number of goals, the result of the game shall be a 'draw'.
- 9.24. During semi-finals and finals, in the event of the scores being tied after regular time, golden goal extra time shall be played to determine the winner.

For default notification please contact:

Competitions@oha.org.nz or (03) 474 9201 minimum of 24 hours before scheduled game. The match fee still applies.